## Overview



**Understand gRPC** 

Find where it fits into your applications

Learn by doing

You'll see it all



## What You'll Learn



gRPC in ASP.NET Core

**Protocol Buffers** 

**Writing Servers** 

**Writing Clients** 

Using gRPC/Web

Securing gRPC



## Using gRPC in ASP.NET Core

Version Check



## Version Check



### This version was created by using:

- .NET
- Visual Studio 2022



## Version Check



### This course is 100% applicable to:

- gRPC in ASP.NET Core
- Visual Studio 2022,
- Visual Studio Code, or
- Visual Studio for Mac



## Not Applicable



### This course is NOT applicable to:

- ASP.NET Core 2.1 or earlier
- May be compatible with ASP.NET Core 3.0, 3.1 and 5.0 but code examples will differ.



## Relevant Notes

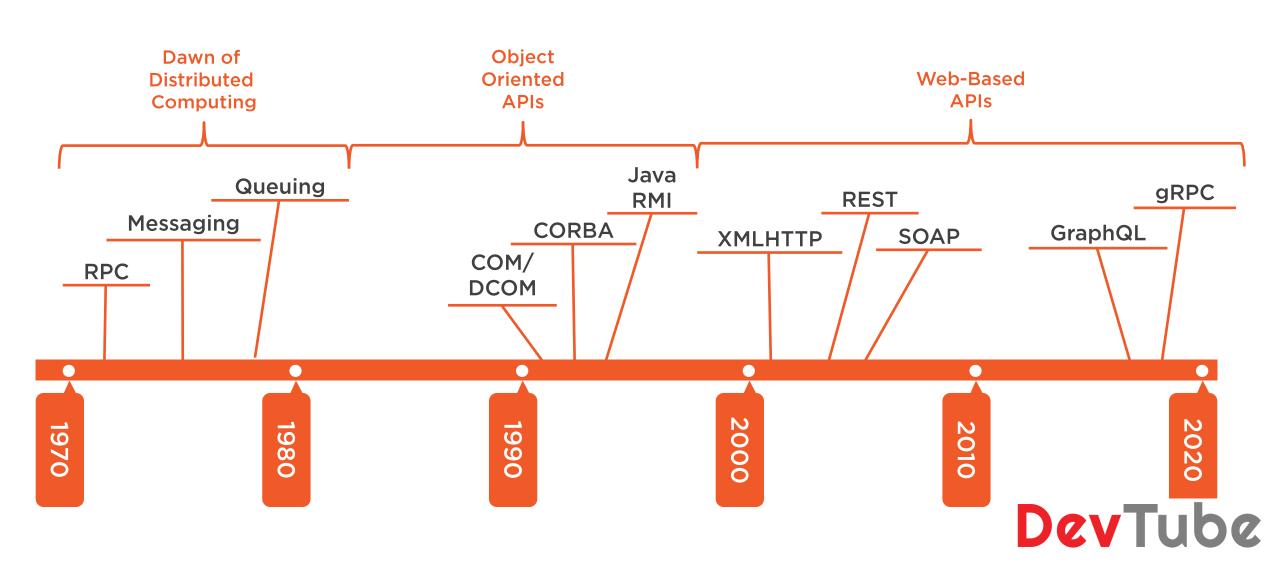


### A note on frameworks and libraries:

- gRPC is based on Protocol Buffers v3



## The History of Distributed APIs



## gRPC:

A high performance, open-source universal RPC framework

grpc.io





### What Is gRPC?

- Binary communication
- Contract-based
- Available across ecosystems
- Secure by default
- Uni and Bi directional streaming



# Does this mean REST is dead?



No.



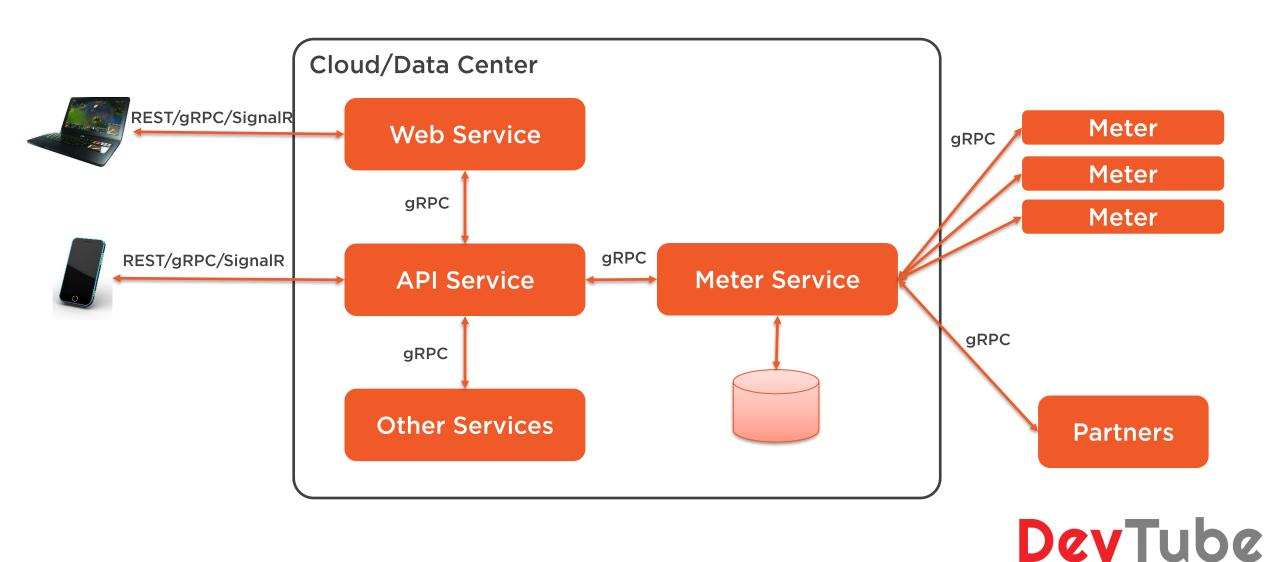
## Is gRPC for the Web?

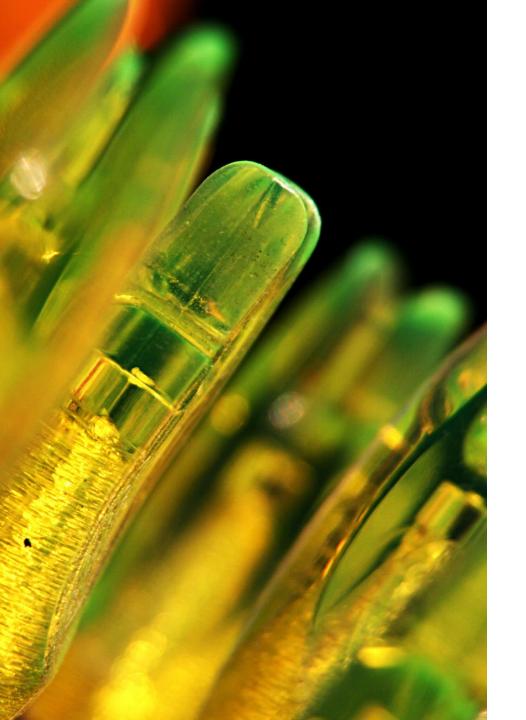
gRPC is Awesome gRPC requires HTTP/2 Format is ordinal binary Contracts are required ...but

Most browsers don't...yet
Harder for JS to parse
Aren't great for web apps



## Where Does gRPC Belong?





### **Stop Thinking of Winners**

- REST
- gRPC
- SignalR
- GraphQL
- Etc.



## Matching Communication to Technology



**REST:** CRUD and purely web apps



SignalR: Multicasting and web messaging



**GraphQL:** Open querying of large datasets



gRPC: Streaming, low resource clients, and inter-data center



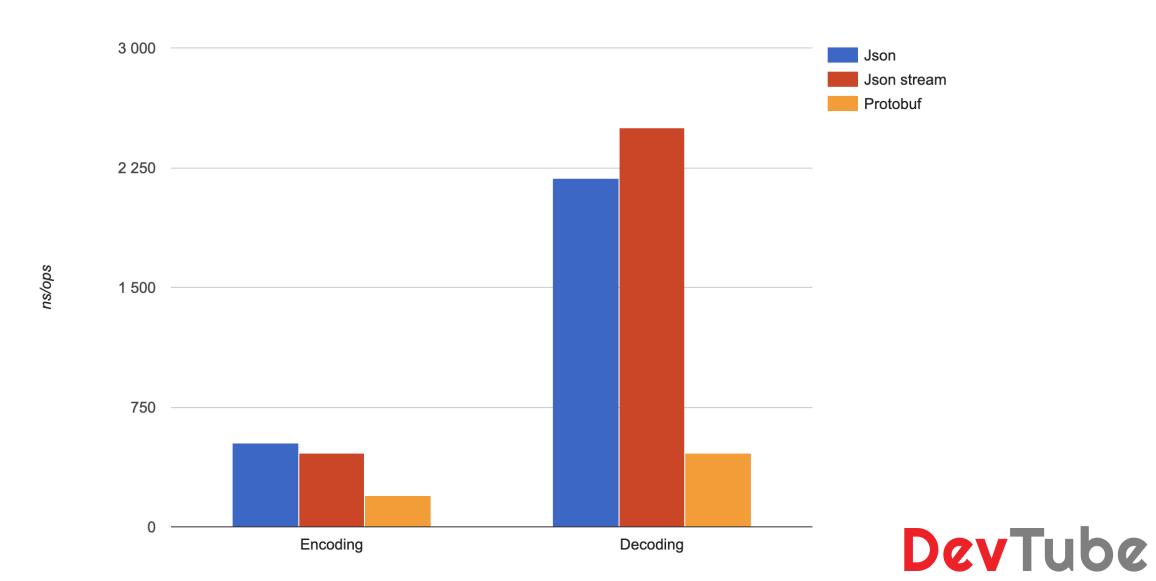


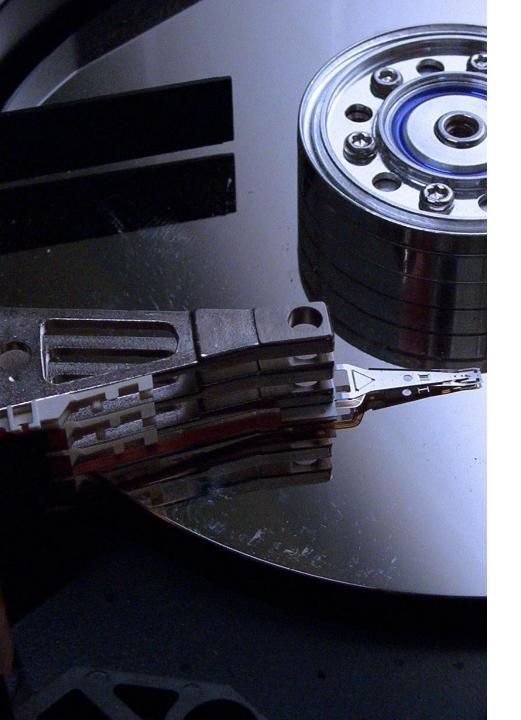
#### **Contracts**

- Generated Clients/Servers
  - Uses interface definition language
    - Protocol Buffers (ProtoBuf)
  - Language Independent
    - C++
    - Java
    - Obj-C
    - Python
    - Ruby
    - Go
    - NodeJS



## "Is It Really Faster?"





### **Protocol Buffers**

- Interface Definition Language
- Language-neutral
- Platform-neutral
- Extensible
- Serializable
- Not specific to gRPC



## Pseudo Serialized ProtoBuf

### Request

```
1: 100
```

2: "Hello There"

### Response

```
1: 94.5
```

2: 15.4

3: .5



## What We've Learned



gRPC is a new, higher performance way to build APIs



Protocol Buffers is an interface language to build our contracts



gRPC isn't going to replace REST, but fill other service requirements



# Coming Up Next:

Adding gRPC to ASP.NET Core

